

CARL HERRING | ENVIRONMENT ARTIST

PORTFOLIO AVAILABLE AT CARLHERRING.COM

SKILLS

- Hands-on team experience, from start point and in-progress projects
- Advanced texturing knowledge and skill specializing in high quality details, lighting information & texel density
- Excellent in achieving digital results based on real-life reference & concept art
- Low and high poly modeling in 3D Studio Max, Maya, & ZBrush
- Quick to adapt and mesh with new teams, pipelines, programs, and techniques

EDUCATION

The Art Institute of Phoenix; Bachelor of Arts, Game Art & Design (June 2011)

- Relevant coursework: Team Production I-III, Interior Worlds & Spaces, Advanced Game Prototyping, Texture Mapping, Perspective, & Advanced Lighting & Texturing

PROGRAMS WITH EXPERIENCE

- 3ds Max
- Photoshop CS5
- Unreal UDK
- Maya
- Illustrator CS5
- ZBrush 4.0

WORK EXPERIENCE

The University of Arizona ; Tucson, AZ Contract Environment Artist (Mar 2012- Present)

- As a freelance artist, created numerous models, textures, and terrains for several UDK and Max based levels for use in government training games and simulations.
- Telecommuted screencaps and feedback to achieve the most realistic results.

THQ Quality Assurance ; Phoenix, AZ QA Tester (July 2011-Jan 2012)

- Worked in a team environment to test and bug in-development THQ titles.
- Titles worked on include Voltron: Defender of the Universe (XBLA/PSN), Warhammer 40K: Space Marine (XBox 360/PS3), and Saints Row: The Third (XBox 360/PS3).

Mojo-Bone Software Studios ; Phoenix, AZ Environment Artist Intern (June 2011-Aug 2011)

- Worked with a small handful of graduate artists and company founders to create 3D assets and textures for a AAA title alpha pocket pitch utilizing the Crysis Engine.
- Led a small 4 person art team as de facto Lead Artist by establishing style guides, creating a texture database, setting assignments, and mentoring animators to create efficient 3D models and textures.

VOLUNTEER EXPERIENCE

Quest for the Crown 4 & 5 / Hockey Fights Cancer; Littleton, CO Volunteer (Apr 2011/Apr 2012)

- Volunteered 55+ hours in 4 days for 2 consecutive years, organizing and running a 500+ person hockey
- Helped in raising over \$25,000 dollars for Hockey Fights Cancer charity organization.